P △ R △ D O X®

S E C U R I T Y   S Y S T E M S

REM3 - Support for EVO V2.1

Support for EVO V2.1

- In order for the REM3 to function with EVO V2.1 panels, RTX3 V1.5 and WinLoad V4.7 are required.

  Using the button templates, ⬆1 and ⬆2 button functions can be assigned to different partitions. For example, if the user is has access only to partitons 3 and 4, a template can be created where ⬆1 buttons control partition 3, and ⬆2 buttons control partition 4.

  NOTE: Button definitions and partition / one-touch definitions are linked together to create a button template. For example, Template 0 is comprised of button definition **[2900]** together with partition / one-touch definition **[2916]**.

  To use REM3 templates:

  1: Define the 16 button definitions in sections **[2900]** to **[2915]**.

  2: Define the 16 partition / one-touch definitions in sections **[2916]** to **[2931]**.

  3: Define which button template is used as the default template for remotes in section **[2940]**.

  4: Assign button templates to users in section **[2941]**.

Entering Data:

```
2 9 1 6   P a r a m e t e r s
( 0 F )     ( 1 2 * * * * * )
```

	PGM Keys									Partitions**		One-Touch			
	PGM1 [9]	PGM2 [0]	PGM3 [x]	PGM4 [P]	PGM5 [●]	PGM6 [●]	PGM3&4 [x] + [✓]	PGM5&6 [●] + [●]		⬆1	⬆2	One-touch PGM Keys		One-touch Disarm Keys	
Default data:	1*	B*	C*	0*	5	6	0	0		Default = 0 (all user's partitions)	Default = F (no partitions)	△ = Disabled (default) □ = Enabled			
Templates															
0 **[2900]**	___	___	___	___	___	___	___	___	**[2916]**	___	___	△	□	△	□
1 **[2901]**	___	___	___	___	___	___	___	___	**[2917]**	___	___	△	□	△	□
2 **[2902]**	___	___	___	___	___	___	___	___	**[2918]**	___	___	△	□	△	□
3 **[2903]**	___	___	___	___	___	___	___	___	**[2919]**	___	___	△	□	△	□
4 **[2904]**	___	___	___	___	___	___	___	___	**[2920]**	___	___	△	□	△	□
5 **[2905]**	___	___	___	___	___	___	___	___	**[2921]**	___	___	△	□	△	□
6 **[2906]**	___	___	___	___	___	___	___	___	**[2922]**	___	___	△	□	△	□
7 **[2907]**	___	___	___	___	___	___	___	___	**[2923]**	___	___	△	□	△	□
8 **[2908]**	___	___	___	___	___	___	___	___	**[2924]**	___	___	△	□	△	□
9 **[2909]**	___	___	___	___	___	___	___	___	**[2925]**	___	___	△	□	△	□
10 **[2910]**	___	___	___	___	___	___	___	___	**[2926]**	___	___	△	□	△	□
11 **[2911]**	___	___	___	___	___	___	___	___	**[2927]**	___	___	△	□	△	□
12 **[2912]**	___	___	___	___	___	___	___	___	**[2928]**	___	___	△	□	△	□
13 **[2913]**	___	___	___	___	___	___	___	___	**[2929]**	___	___	△	□	△	□
14 **[2914]**	___	___	___	___	___	___	___	___	**[2930]**	___	___	△	□	△	□
15 **[2915]**	___	___	___	___	___	___	___	___	**[2931]**	___	___	△	□	△	□

*REM1/RAC1 and REM2/RAC2 remotes only use the data in these columns.

** If "0" is entered, the associated buttons will control all partitions to which the user is assigned. If "F" is entered, the associated buttons will be disabled

Template Data

Entry	Function	Entry	Function	Entry	Function
[0]	Button Disabled	[6]	Utility key 6	C = [ARM]	Utility Key 2
[1]	Regular Arm	[7]	N/A	D = [DISARM]	Utility Key 3
[2]	Stay Arm	[8]	Panic 1	E = [BYP]	Utility Key 4
[3]	Instant Arm	[9]	Panic 2	F = [MEM]	N/A
[4]	Force Arm	A = [STAY]	Panic 3		
[5]	Utility key 5	B = [FORCE]	Utility Key 1		